

We can use level sets to understand functions

$$g : \mathbb{R}^3 \rightarrow \mathbb{R}$$

Here we get level surfaces by setting  $g(x, y, z) = k$

for various constants  $k$ .

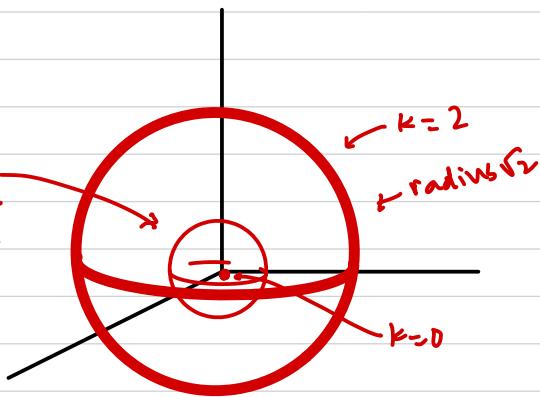
Ex  $g(x, y, z) = x^2 + y^2 + z^2 \quad (k \geq 0)$

$$k=0 \quad x^2 + y^2 + z^2 = 0$$

$$\hookrightarrow (x, y, z) = (0, 0, 0)$$

$$k=1 \quad x^2 + y^2 + z^2 = 1$$

$$k=2 \quad x^2 + y^2 + z^2 = 2$$



Important connection!

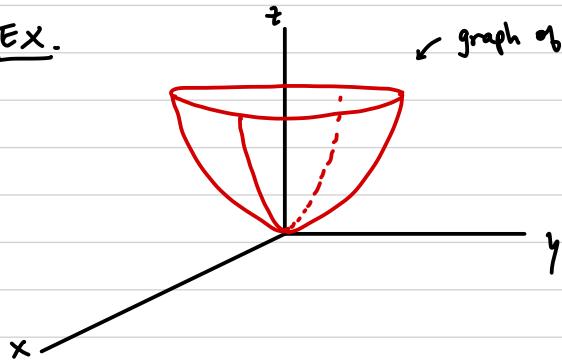
$$f: \mathbb{R}^2 \rightarrow \mathbb{R}$$

The graph of  $f(x,y)$  is the level surface at output 0 of

$$g(x,y,z) = f(x,y) - z$$

$$g: \mathbb{R}^3 \rightarrow \mathbb{R}$$

Ex.



$$\text{graph of } f(x,y) = 2x^2 + y^2$$

$$\text{surface } z = 2x^2 + y^2$$

$$2x^2 + y^2 - z = 0$$

$$\underbrace{g(x,y,z)}_{k=0}$$

\*  
\* So: everything we can say about level surfaces will apply to graphs.